

bushiroad

e-newsletter

2019 edition
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The battle begins
on the Weiss Schwarz stage with



BATMAN NINJA

An exclusive look at BFE-S-TD02 / S-BT05 & VGE-V-EB07!!



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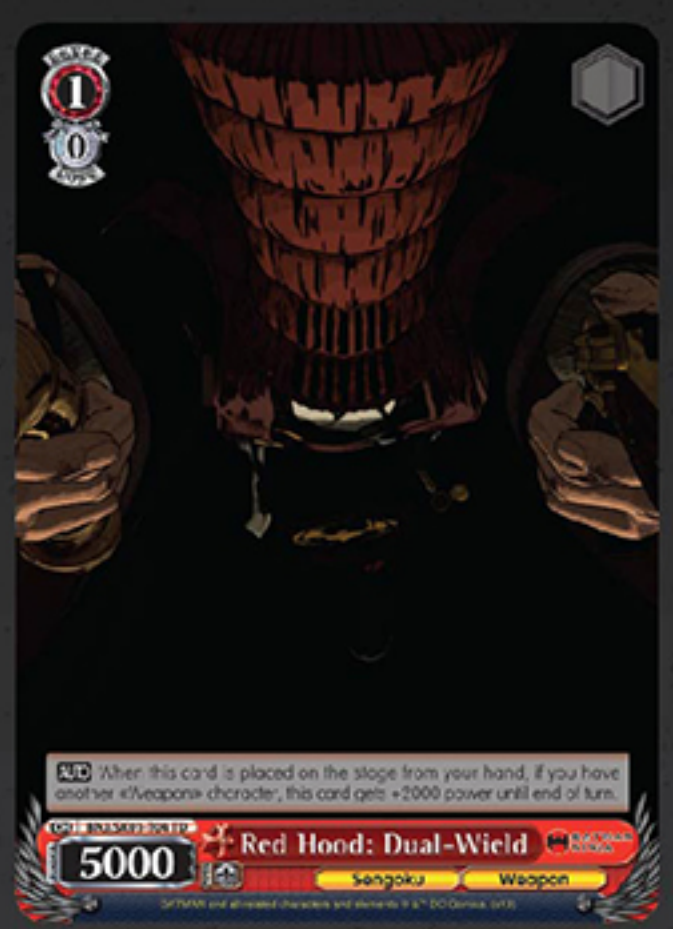
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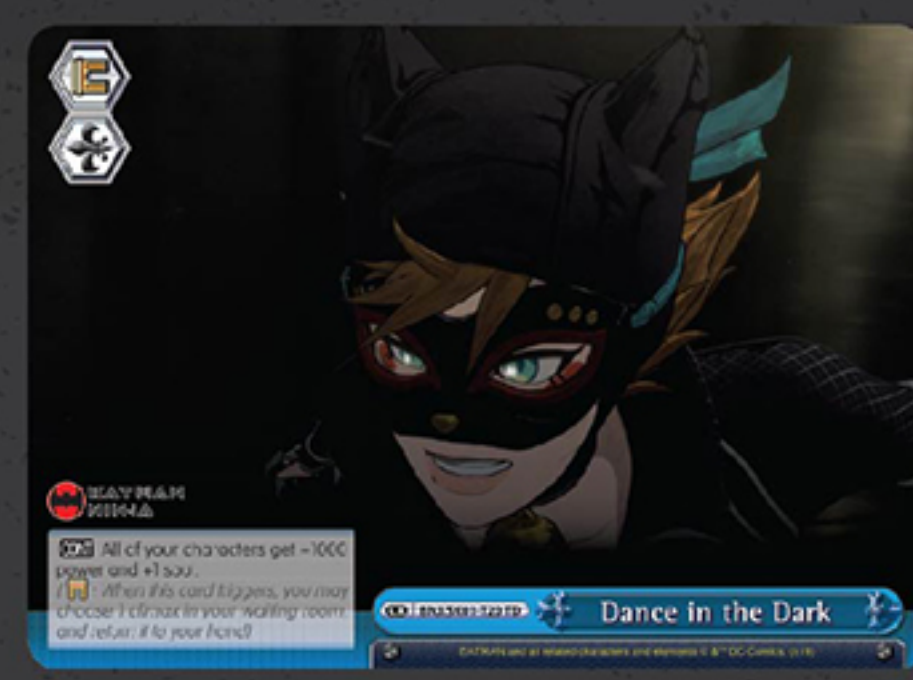
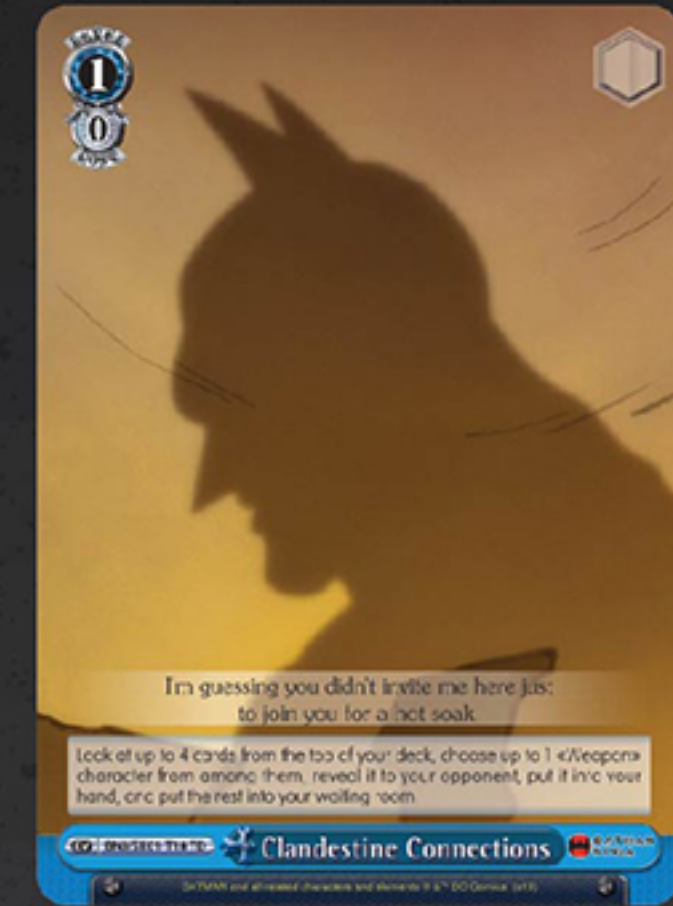
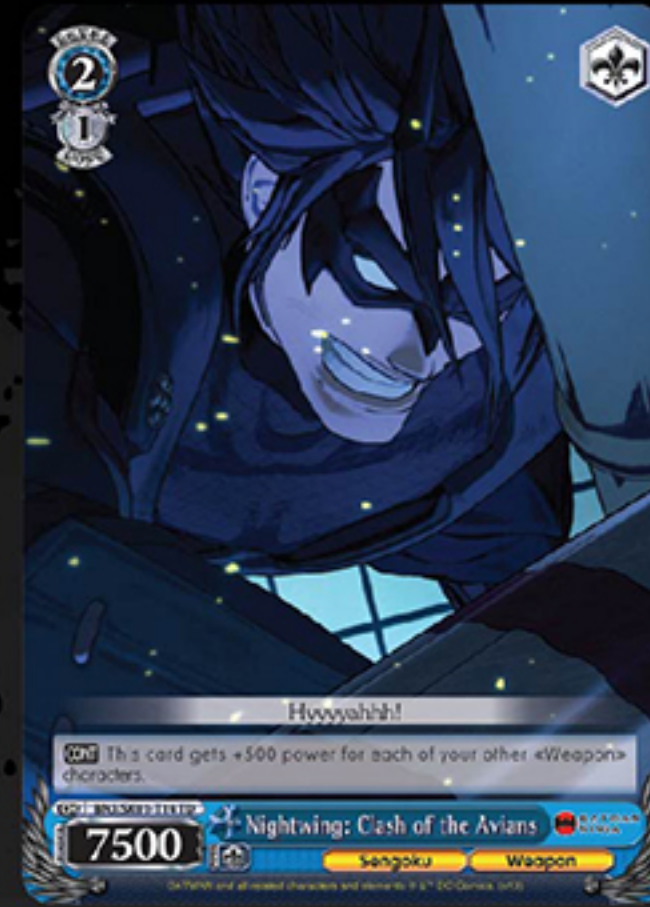


BATMAN NINJA

Check out all the cards from the recently released
Batman Ninja
 Trial Deck+ & Booster Pack!

Trial Deck+





Trial Deck+

7.4.2019 On sale!

Booster Pack

PSYCH

When a climax is placed on your climax area, this card gets +1500 power until end of turn.

When this card's battle opponent becomes 1, if "Maniaca Feuded Land" is in your climax area, choose up to 1 «Villain» character in your waiting room, return it to your hand, choose 1 of your other characters, and that character gets +1000 power until end of turn.

4500 Joker: The Final Showdown
Sengoku Villain

3

The time has finally come for you to DIE!

If there are 2 or less climax in your waiting room, this card gets 1 level while in your hand.

This card gets +1000 power for each of your other «Villain» characters on your back stage.

When this card is placed on the stage from your hand, look at up to X cards from the top of your deck, choose up to 1 card from among them, put it into your hand, and put the rest into your waiting room. X is equal to the number of «Villain» characters you have.

9000 Joker
Sengoku Villain

3

And so it ends.

When this card is placed on the stage from your hand, you may put the top card of your deck into your waiting room.

Put 1 card from your hand into your waiting room. When this card attacks, if you have another «Villain» character, you may pay the cost. If you do, reveal the top card of your deck. If that card is a «Villain» character, deal X damage to your opponent, and this card gets +2000 power until end of turn. X is equal to that character's soul. Damage may be cancelled when the revealed card is its original place.

10000 Two-Face
Sengoku Villain

0

Ahaha! Ahhhhhahaha!

Put 1 climax from your hand into your waiting room. When this card is placed on the stage from your hand, you may pay the cost. If you do, choose 1 «Villain» character in your waiting room, and return it to your hand.

2000 Joker: Joke's On You!
Sengoku Villain

0

Whoooo!!

Put 1 card from your hand into your waiting room. When this card is placed on the stage from your hand, you may pay the cost. If you do, search your deck for up to 1 «Villain» character, reveal it to your opponent, put it into your hand, and shuffle your deck.

2500 Joker: Happy-Go-Lucky
Sengoku Villain

0

This card cannot side attack.

When this card is placed on the stage from your hand, put the top 2 cards of your deck into your waiting room, and this card gets +X power until end of turn. X is equal to the number of «Villain» characters revealed among those cards x1000.

3000 Joker: Primal Pleasures
Sengoku Villain

1

Hughhhh...aahhh!

Put 1 card from your hand into your waiting room. When you use this card's "Backup", you may pay the cost. If you do, choose 1 of your opponent's characters with level higher than your opponent's level, and put it into his or her waiting room.

Backup 1500, Level 1 Put this card from your hand into your waiting room. Choose 1 of your characters that is being frontal attacked, and that character gets +1500 power until end of turn.

2500 Poison Ivy: Turning the Tables
Sengoku Villain

1

I have to say I've really enjoyed the sushi here... It's even better with some SAUCE.

If you have 2 or more other «Villain» characters, this card gets +5000 power.

During the turn that this card is placed on the stage from your hand, when this card's battle opponent becomes 1, you may pay the cost. If you do, put that character into your opponent's deck.

5500 Joker: Tricks up the Sleeve
Sengoku Villain

2

Gekkohei Shell Assault Castle! Rapid-fire hundred cannons transformation!

If this card is in the left position of your center stage, this card gets 500 power for each of your other «Villain» characters.

When this card is placed on the stage from your hand, this card gets +X power until end of turn. X is equal to the number of «Villain» characters you have x1000.

7000 Deathstroke Castle
Sengoku Villain

2

You don't dare kill me... Isn't that right, Bask?

If you have 2 or more other «Villain» characters, this card gets +2500 power and Enrage. Put 1 «Villain» character from your hand into your waiting room.

When this card attacks, if "Vilication" is in your climax area, look at up to 2 cards from the top of your deck, choose up to 2 «Villain» characters from among them, reveal it to your opponent, put it into your hand, and put the rest into your waiting room.

7000 Joker: Nemesis
Sengoku Villain

3

When this card is placed on the stage from your hand, draw up to 2 cards, choose 2 cards in your hand, put them into your waiting room, and put up to 1 card from the top of your deck into your hand.

Put 1 «Villain» character from your hand into your waiting room. When "Fusion of the Falcons" is placed on your climax area, if this card is on your center stage, and you have another "Two-Face Castle" and "Deathstroke Castle" and "Penguin Castle" and "Poison Ivy Castle", you may pay the cost. If you do, deal X damage to your opponent, choose 1 level 3 or lower character facing this card, and put it into your opponent's deck. Damage may be cancelled.

10000 Joker Balloon
Sengoku Villain

3

I'll bury you in the dirt, you old buzzard!

If you have another «Villain» character, this card gets +1500 power.

During the turn that this card is placed on the stage from your hand, when this card's battle opponent becomes 1, you may pay the cost. If you do, put that character into your opponent's deck.

10000 Poison Ivy
Sengoku Villain

0

All of your other «Villain» characters get +500 power.

Choose 1 character on your opponent's center stage, and that character gets +1000 power until end of turn.

1000 Penguin: Weaponized Wages
Sengoku Villain

0

When this card attacks, choose 1 of your other characters, and that character gets +X power until end of turn. X is equal to that character's soul x1000.

2000 Deathstroke
Sengoku Villain

0

Sure... until the coin tells me otherwise.

When "Coin Toss" is placed on your climax area, if this card is on your center stage, perform the following 2 effects in order. Your opponent declares "Success" or "Failure". Put the top card of your deck into your waiting room. If that card is level 1 or higher and your opponent declared "Success", that card is level 3 or lower and your opponent declared "Failure", choose up to 1 «Villain» character in your waiting room, and return it to your hand. Climax are regarded as level 0.

2500 Two-Face: Coasted by the Coin
Sengoku Villain

1

Everyone's been calling me Dairoku Teramoto, the demon king! But you can't kill me...

When this card attacks, if you have 2 or more other «Villain» characters, this card gets +2000 power until end of turn.

5000 Lord Joker
Sengoku Villain

LEVEL 2
1
0

You never want to be too early to a party... right?

When you use this card's **Backup**, you may pay the cost. If you do, deal 1 damage to your opponent. *Damage may be canceled.*

Backup 2500, Level 2: Put this card from your hand into your waiting room. Choose 1 of your characters that taking frontal attack, and that character gets +2500 power until end of turn.

2500
Sengoku Villain

LEVEL 2
1
0

You liked that, didn't you?

When this card becomes 1, if the level of this card's battle opponent is higher than your opponent's level, you may put the top card of your opponent's deck into his or her waiting room. If you do, put that character into your opponent's deck.

At the beginning of the encore step, if you do not have another character on your center stage, you may pay the cost. If you do, put this card

6500
Sengoku Villain

LEVEL 0
0
0

Audouin Plant Castle!
Multitudes of flowers transformation!

During your turn, if this card is in the right position of your back stage, your other character in the middle position of your center stage gets +1000 power.

Breakthem: Choose 3 of your characters. Flip over 4 cards from the top of your deck, and put them into your waiting room. For each card revealed among those cards, choose up to 1 character in your waiting room, and return it to your hand.

2000
Sengoku Villain

LEVEL 0
0
0

Banc!

When this card is placed on the stage from your hand, this card gets +500 power until end of turn.

At the end of your turn, if this card is in your memory, put this card into your memory.

2000
Sengoku Villain

LEVEL 0
0
0

Oh, I'd have to come to Ancient Japan and miss out on a samurai swordfight.

At the beginning of the encore step, if you do not have another character on your center stage, you may pay the cost. If you do, put this card

2500
Sengoku Villain

LEVEL 0
0
0

It's a scheme they all had to die... so why don't you join them!

When this card is placed on the stage from your hand, if there are 3 or more climax in your opponent's waiting room, put this card

Board/ Harley Quinn: Bottle on the Big Boat: Put 1 card from your hand into your waiting room. When this card is played and placed on stage, you may pay the cost. If you do, choose 1 Harley Quinn: Bottle on the Big Boat in your waiting room, and return it to your hand.

3000
Sengoku Villain

LEVEL 1
0
0

Chojin Birdman Castle! Wind, forest, fire, mountain transformation!

If this card is in the right position of your center stage, this card gets +3000 power.

Put 1 card from your hand into your waiting room. When your character's trigger check reveals a climax, if that card's trigger icon is a, you may pay the cost. If you do, choose 1 card in your deck, return it to your hand, and put the top card of your deck into your deck.

3500
Sengoku Villain

LEVEL 1
0
0

I know it sounds silly, but my wife and I are always saying, it's like we've been reborn.

5500
Sengoku Villain

LEVEL 1
0
0

Fly! My fine-feathered friends!

When this card attacks, if all of the other characters on your center stage are 1, this card gets +2000 power until end of turn.

When this card becomes 1 in battle, you cannot use **Encore** until end of turn. *Encore cannot be used.*

5500
Sengoku Villain

LEVEL 1
0
0

Interesting... Now we'll finally see who's the most powerful warlord in Japan.

If the character facing this card is a higher level than this card, this card cannot frontal attack.

6500
Sengoku Villain

LEVEL 2
1
0

Your luck's run out.

If this card is in the left position of your back stage, all of your other Villains characters get +1000 power.

When a climax is placed on your climax area, choose 1 of your characters, and that character gets +1000 power until the end of your opponent's next turn.

6500
Sengoku Villain

LEVEL 1
1
0

If you do not have a Villains character, this card can't be played from your hand. Choose 1 of your characters, and that character gets the following ability until end of turn. This card cannot become 1.

Unyielding Fortitude

LEVEL 2
0
0

Oh terrible! You can come after me, or save that mother and child down below.

If you do not have a character with "Joker" in its card name, this card cannot be played from your hand.

Your opponent may choose 1 level 2 or lower character on your opponent's back stage, and put it into his or her waiting room. If your opponent does not, deal 1 damage to your opponent. *Damage may be canceled.*

Rock and a Hard Place

LEVEL 2
1
0

Choose 1 of your opponent's characters, and that character gets +2500 power until end of turn.

Choose 1 of your "Joker Amnesia?" and that character gets the following ability until end of turn. Put this card into your waiting room. Choose up to 1 "Joker Amnesia?" in your hand, and put it on the stage position that this card was on.

Choose 1 of your "Harley Quinn Amnesia?", and that character gets the following ability until end of turn. Put this card into your waiting room. Choose up to 1 "Harley Quinn Bombs Away!" in your hand, and put it on the stage position that this card was on.

Efflorescence

LEVEL 3
1
0

Batman: "You're insane! You'll kill yourself!"

Deal 4 damage to all players, and choose 1 level 2 or lower character on your opponent's center stage, and push it to his or her waiting room. *Damage may be canceled.*

Exploding Barrel



LEVEL 1
0

When this card is placed on the stage from your hand, if you do not have "Monkey Horde" in your waiting room, this card is placed on your climax area. When "Bat Swarm" is placed on your climax area, you may pay the cost. If you do, choose 1 "Batman: Blast from the Past" in your hand, and put it on the stage position that this card was on.

6000

Giant Monkey

Sengoku Weapon

LEVEL 1
1

Assist: All of your «Villain» characters in front of this card get +X power. X is equal to that character's level +500.

When "Delirious Damsel" is a cost on your climax area, choose 1 of your other characters, and that character gets the following ability until end of turn. When this card's battle opponent becomes [1], look off 1 «Villain» card from the top of your deck, choose up to 1 «Villain» character from among them, reveal it to your opponent, put it into your hand, and put the red into your waiting room.

4500

Harley Quinn: Party in the Clouds

Sengoku Villain

LEVEL 0
0

The wild game and produce here are exceptional. I'm planning a high-protein diet.

When this card is placed on the stage from your hand, if you do not have "Batman: Blast from the Past" in your waiting room, you may pay the cost. If you do, choose 1 "Batman Ninja" in your waiting room, and return it to your hand.

When this card is placed on the stage from your hand, choose 1 of your "Batman Ninja", and that character gets +2000 and the following ability until end of turn. This card can be chosen by your opponent's effects.

1500

Alfred: Dutiful Butler

Sengoku Weapon

LEVEL 0
0

Robin: "All for one, and one for all!"

You can pull any number of cards with the same card name as this card into your deck.

When this card becomes [1], if this card's battle opponent's level 0 or lower, you may [1] that character.

1500

Monkey Horde

Sengoku Weapon

LEVEL 0
0

It's time for me to go. I'll never forget you.

When this card attacks, choose 1 of your «Weapon» characters, and that character gets +1 level and +1000 power until end of turn.

2000

Robin: Reluctant Adieu

Sengoku Weapon

LEVEL 0
0

If they attack us with their mobile fortress, we will outmaneuver them and strike back with everything we've got.

When this card is put into your waiting room from the stage, you may pay the cost. If you do, choose 1 «Weapon» character in your waiting room, and return it to your hand.

2500

Red Robin

Sengoku Weapon

LEVEL 0
0

We did it! They're finally blooming!

When this card is put into your waiting room from the stage, you may pay the cost. If you do, choose 1 «Weapon» character in your waiting room, and return it to your hand.

3000

Harley Quinn: Amnesia?

Sengoku Villain

LEVEL 1
0

Backup 1500, Level 1 (Put this card from your hand into your waiting room). Choose 1 of your characters that is being frontal attacked, and that character gets +1500 power until end of turn.

1500

Red Robin: Battle on the Big Boat

Sengoku Weapon

LEVEL 1
0

Take your medicine kitty, kitty!

When this card is placed on the stage from your hand, choose 1 character on your opponent's climax stage, and that character gets +3000 power until end of turn.

Insure (Put 1 character from your hand into your waiting room.)

When this card is put into your waiting room from the stage, you may pay the cost. If you do, return this card to its previous stage position on [1].

6500

Harley Quinn: "Doctor" Quinzel

Sengoku Villain

LEVEL 2
1

Then it will truly earn the name, "The Field of Hell!"

If you have 4 or more «Villain» characters, this card gets -1 level until in your hand.

This card gets -2 level while on the stage.

9000

Red Robin: Tea Ceremony

Sengoku Weapon

LEVEL 2
2

Oooh!

This card gets +1000 power for each of your other «Villain» characters.

When this card is placed on the stage from your hand, if you have 4 or more other «Villain» characters, you may choose 1 «Villain» character in your waiting room, and put it into your deck.

6500

Harley Quinn: Bombs Away!

Sengoku Villain

LEVEL 1
0

Choose 1 of your [1] «Villain» characters, and [1]. If you do, search your deck for up to 2 "Monkey Horde", put them on separate positions of your stage, and shuffle your deck.

1500

Monkey Flute

Sengoku Weapon

LEVEL 1
1

Hi~

Choose 1 of your «Villain» characters, and put it into your waiting room. If you do, choose 1 character in your waiting room with level equal to or lower than your level with "Harley Quinn" in its card name, and put it on any position of your stage.

1500

It Was a Disguise!

Sengoku Villain

LEVEL 1
1

Oh!

All of your characters get -CCC power and +1 soul.

When this card triggers, you may choose 1 character in your waiting room, and return it to your hand.

1500

Trigger Happy

Sengoku Villain

LEVEL 1
1

Joker: "HUZZ!"

All of your characters get -CCC power and +1 soul.

When this card triggers, you may choose 1 character in your waiting room, and return it to your hand.

1500

Bat Swarm

Sengoku Villain



Hahaha ~ Heheheh!

Delirious Damsel

When this card is placed on your climax area from your hand, choose up to 1 red card in your waiting room, put it into your stock, and all of your characters get +1 soul until end of turn.



When this card is placed on your climax area from your hand, choose up to 1 red card in your waiting room, put it into your stock, and all of your characters get +1 soul until end of turn.

Gunslinger



Gotta love a man who can forgive a girl for double-crossing him.

At the beginning of your climax phase, choose 1 of your characters, and that character gets +500 power until end of turn.

Catwoman: Reliable Ally

1000

Sengoku Weapon



I will be what the Bat Clan calls me. I will be their prophecy. I will be.

When this card is placed on the stage from your hand, put the top 2 cards of your deck into your waiting room. If there is a climax revealed among those cards, choose 1 of your characters, and that character gets +500 power until end of turn.

Put the top card of your deck into your deck. When this card is placed on the stage from your hand, you may pay the cost. If you do, choose 1 Weapon character in your waiting room, and return it to your hand.

Sengoku Batman

2000

Sengoku Weapon



You didn't expect me to leave empty-handed, did you?

When this card is placed on the stage from your hand, this card gets +500 power until end of turn.

When this card's battle opponent becomes [C], if "Your Opponent's Right Here!" is in your climax area, search your deck for up to 1 Weapon character, reveal it to your opponent, put it into your hand, and shuffle your deck.

Catwoman

4500

Sengoku Weapon



I will turn their legend into reality.

This card gets +500 power for each of your other Weapon characters.

When this card is placed on the stage from your hand, look up to 3 cards from the top of your deck, choose up to 1 card from among them, put it into your hand, and put the rest into your waiting room.

Put 1 Weapon character from your hand into your waiting room. This ability activates up to 1 time per turn. At the end of the card's attack, if "The Dark Knight" is in your climax area, and all of your characters are Weapon, you may pay the cost. If you do, this card, and this card gets +2000 power until end of turn.

Batman Ninja

9000

Sengoku Weapon



What? I can't believe you didn't tell me, So'na.

Asset: All of your characters in front of this card get +500 power.

Search your deck for up to 1 Weapon character, reveal it to your opponent, put it into your hand, and shuffle your deck.

Batman: Missionary Disguise

1000

Sengoku Weapon



Oh, I thought you might want this thing.

If this card is on your stage, this card gets +1 soul.

When this card is placed on the stage from your hand, look up to 2 cards from the top of your deck, and put them on the top of your deck in any order.

Return this card to your hand. When a climax is placed on your climax area, you may pay the cost. If you do, draw 1 card in your hand, and put it into your waiting room.

Catwoman: Sly Deal

1500

Sengoku Weapon



Who's your master?

If your stock has 2 or less cards, this card gets +1500 power.

Batman: Information Extraction

2500

Sengoku Weapon




When this card attacks, choose 1 of your other Weapon characters, and that character gets +X power until end of turn. X is equal to the number of other Weapon characters you have +500.

Eian: Bat Clan Leader

5000

Sengoku Weapon



Put 2 cards from your hand into your waiting room. When you use this card's "Backup", you may pay the cost. If you do, choose 1 of your opponent's characters with level higher than your opponent's level, and put it into his or her waiting room.

Backup 2500, Level 2: Put this card from your hand into your waiting room. Choose 1 of your characters that is being frontal attacked, and that character gets +2500 power until end of turn.

Catwoman: Catfight

2500

Sengoku Weapon



Joker: "B... B-B... Batman?"

When this card is placed on the stage from your hand, if you do not have "Monkey Horror" in your waiting room, this card gets +1 soul.

When this card attacks, if "Bat Swarm" is in your climax area, and you have 2 or more other Weapon characters, all of your characters get +500 power and +1 soul until end of turn.

Asset: Put 1 Weapon character from your hand into your waiting room. When this card is put into your waiting room from the stage, you may pay the cost. If you do, return this card to its previous stage position.

Batman: Blast From the Past

8500

Sengoku Weapon



Hi.

If you have 4 or more Weapon characters, this card gets +1 level while in your hand.

If all of your characters are Weapon, this card gets +1000 power.

Asset: When this card is placed on the stage from your hand, you may put the top card of your deck into your waiting room.

Catwoman: Unimpressed

9000

Sengoku Weapon



Harley Quinn: "Batman's here in his Batmobile!"

When this card is placed on the stage from your hand, choose up to 4 cards in your waiting room, and put them face up underneath this card in any order as markers.

Asset: When "Anachronistic Gadgets" is placed on your climax area, if you do not have another character, this card gets the following ability until end of turn: "Sunder/Batman Bowling" (Put 4 cards from your hand into your waiting room.) At the end of the card's attack, you may pay the cost. If you do, choose 1 marker of this card named "Batman Bowling", put it on any position of your stage, and put this card and all markers underneath this card face up in any order underneath that character as markers).

Batman: Batmobile

11500

Sengoku Weapon



When this card is placed on the stage from your hand, you may pay the cost. If you do, choose 1 of your opponent's characters, and move it to an open position on your opponent's stage.

Asset: This card is placed on your opponent's center stage, and that character gets +6000 power until end of turn.

Batman: Ancient Grappling Hook

500

Sengoku Weapon

0
0

All of the daimyo castles are on the move. This is our chance.

[C1] (2) When you level up, you may pay the cost. If you do, search your deck for up to 1 «Weapon» character, reveal it to your opponent, put it in your hand, and shuffle your deck.

[C2] (0) This card! Choose 1 of your characters, and that character gets +500 power until end of turn.

500

Nightwing: Ica Ceremony

Sengoku Weapon

0
0

It's time to get down to business.

[C1] If this card is on your stage, this card gets «Villain».

[C2] (0) Put 2 cards from your hand into your waiting room. When this card is placed on the stage from your hand, you may pay the cost. If you do, search your deck for up to 2 characters with «Castle» in its card name, reveal them to your opponent, put them into your hand, and shuffle your deck.

2000

Gorilla Grodd: Assembling the Pieces

Sengoku Weapon

0
0

Harley Quinn: "What?! Ninja Batman?!"

[C1] You can put any number of cards with the same card name as this card into your deck.

[C2] (0) Put this card into your waiting room. When your other character with «Batman» in its card name is frontal attacked, you may pay the cost. If you do, return that character to your hand.

2000

Bat Clan of Hida

Sengoku Weapon

0
0

Harley Quinn: "What?! Ninja Batman?!"

[C1] You can put any number of cards with the same card name as this card into your deck.

[C2] (0) Put this card into your waiting room. When your other character with «Batman» in its card name is frontal attacked, you may pay the cost. If you do, return that character to your hand.

2000

Bat Clan of Hida

Sengoku Weapon

0
0

Harley Quinn: "What?! Ninja Batman?!"

[C1] You can put any number of cards with the same card name as this card into your deck.

[C2] (0) Put this card into your waiting room. When your other character with «Batman» in its card name is frontal attacked, you may pay the cost. If you do, return that character to your hand.

2000

Bat Clan of Hida

Sengoku Weapon

0
0

Harley Quinn: "What?! Ninja Batman?!"

[C1] You can put any number of cards with the same card name as this card into your deck.

[C2] (0) Put this card into your waiting room. When your other character with «Batman» in its card name is frontal attacked, you may pay the cost. If you do, return that character to your hand.

2000

Bat Clan of Hida

Sengoku Weapon

1
0

I always keep my eye out for... interesting souvenirs.

[C1] (1) When this card is placed on the stage from your hand, this card gets +X power until end of turn. X is equal to the number of «Weapon» characters you have +500.

[C2] (0) Put 1 climax from your hand into your waiting room. This card gets +600 power and the following ability until end of turn. [C3] When this card's battle opponent becomes [1], you may draw 1 card.

4500

Catwoman: Back to the Present

Sengoku Weapon

1
1

Let's end this, Joker. Just you and me.

[C1] This card gets +500 power for each of your other «Weapon» characters.

[C2] **Encore** (Put 1 character from your hand into your waiting room.) Within this card's put into your waiting room from the stage, you may pay the cost. If you do, return this card to its previous stage position on [2].

5500

Batman: The Final Showdown

Sengoku Weapon

2
1

I really doubt the Joker cares about history.

[C1] **Assist** All of your level 3 or higher characters in front of this card get +2000 power.

[C2] When this card is placed on the stage from your hand, draw 1 card, choose 1 card in your hand, and put it into your waiting room.

5000

Catwoman: Beguiling Maiden

Sengoku Weapon

2
1

Not so fast.

[C1] When this card becomes [1], if the level of this card's battle opponent is higher than your opponent's «evils», you may put that character of the bottom of your opponent's deck.

[C2] When this card is placed on the stage from the marker card of «Batman: Batwing», this card gets the following ability until end of turn. [C3] **Sender** «Armored Batman» (0)

6000

Batman: Batcycle

Sengoku Weapon

2
2

Raaahhh!!!

[C1] This card gets +1500 power for each of your other «Weapon» characters on your back stage.

[C2] (0) When this card's level 2 or higher battle opponent becomes [1], you may pay the cost. If you do, put the top card of your deck into your waiting room.

6500

Gorilla Grodd: Battle on the Big Boat

Sengoku Weapon

3
2

Locked on target.

[C1] When this card is placed on the stage from your hand, you may put the top card of your deck into your waiting room.

[C2] When this card is placed on the stage from the marker area of «Batman: Batmobile», this card gets the following ability until end of turn. [C3] **Sender** «Batman: Batcycle» (0)

[C4] **Climax** (Put 3 characters from your stage into your waiting room.) Choose 1 «Anachronistic Goddety» in your waiting room, and return it to your hand.

9000

Batman: Batwing

Sengoku Weapon

0
0

We have to abandon ship. Now!

[C1] When this card checks, choose 1 of your other «Weapon» characters, and that character gets +1000 power until end of turn.

[C2] **Send** «Catwoman» (Put 1 card from your hand into your waiting room.) When this card is played and placed on stage, you may pay the cost. If you do, choose 1 «Catwoman» in your waiting room, and return it to your hand.

1500

Batman: Sinking Ship

Sengoku Weapon

0
0

Ever heard of a decoy?

[C1] When this card is placed on the stage from your hand, look at the top card of your deck, and put it on the top or the bottom of your deck.

[C2] **Climax** When this card attacks, if «Elastic Kitty» is in your climax area, and you have another «Weapon» character, look at the top card of your deck. Put 1 on the top of your deck or into your waiting room, and this card gets the following ability until the end of your opponent's next turn. [C3] When this card is frontal attacked, you may return this card to your hand.

2000

Catwoman: Battle on the Big Boat

Sengoku Weapon

0
0

Looks like this place agrees with you.

[C1] (0) Return this card to your hand. When this card is frontal attacked, you may pay the cost. If you do, choose up to 1 «Batman: Rifleman» in your hand, and put it on the stage position that this card was on as the defending character.

2000

Gorilla Grodd: Decoy

Sengoku Weapon

0
0

We cannot be shaken by your evil thoughts.

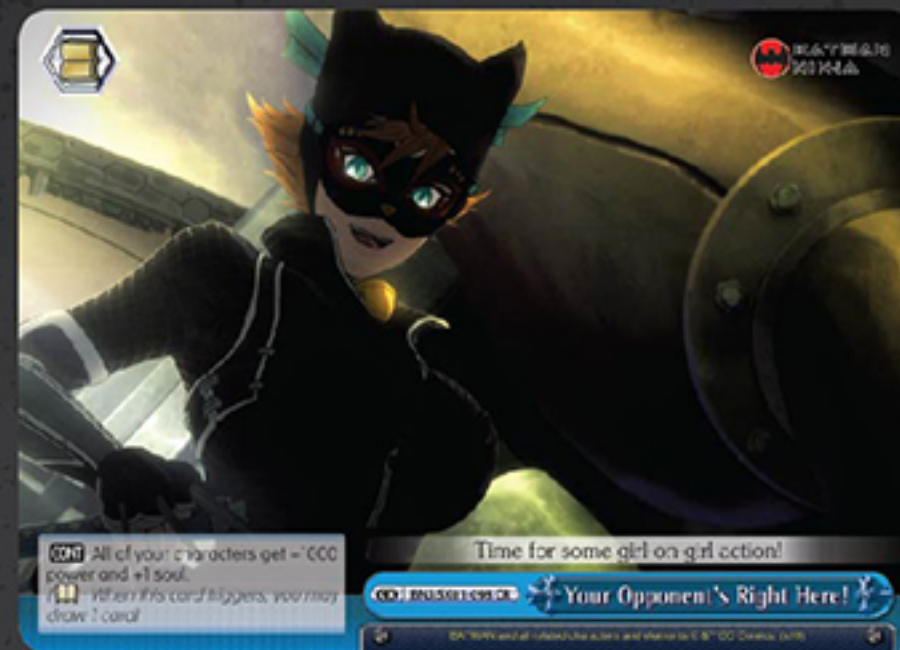
[C1] This card cannot move to another position on the stage.

[C2] When a climax is placed on your opponent's climax area, put this card into your waiting room.

4000

Eian: Battle on the Big Boat

Sengoku Weapon



Booster Pack & Supply Set

7.19.2019

On sale!



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LEGEND OF Double Horus



Introducing a new trial deck from Yuga's newest rival, Alexandre Ankh! We have an exciting new mechanic in store with this set, and you can further evolve this trial deck with cards from our new upcoming booster set, War of Dragods!

Legendary Flame Deity, Magma Horus

When Magma Horus enters the field via Freeza Horus's card effects, you get to destroy all of your opponent's monsters and deal damage to them! Anybody who opposes the king will be eliminated by the king's blazing sword!



Legendary Ice Deity, Freeza Horus

The freezing shield that guards the absolute king! When you Buddy Call Blizzard Horus onto the field, you can call Magma Horus as well without paying Call Cost! And if you have Magma Horus at the start of your attack phase, all of your monsters get Penetrate and Double Attack!!



Breeze Bearer, Garaig

With Garaig on the center, your opponent won't be able to nullify any of your Legend Dragon abilities! More importantly, when Garaig is destroyed, you can stand all of your Legend Dragon cards in your buddy zone and perform Buddy Call another 2 times!



AUG 23rd 2019 on sale!!



WAR OF DRAGONS



A new booster pack is here to blow you away! From upgrades for the upcoming Legend Dragon to upgrades for Garga and even a new attribute for Darkness Dragon World?! Are you ready for the clash?!

Gargantua Bladecentaur

Garga's strongest empowering ability, G·Boost-Base-, evolves to a whole new G·Boost -Craft-!! Only usable by Garga, this ability gives all cards on the field Double Attack! If there's another Deity Dragon tribe on the field, then all cards on your field gets Triple Attack instead!!



Exterminating Evil Demonic Dragon, Belial

Another new attribute for Darkness Dragon World! And it's unique point is that the monsters become stronger the less life you have! Take for example, the main buddy Belial, for his critical becomes 666 if your life is 1!! And did I forget to mention Triple Attack on Belial? Are you willing to give yourself to this new attribute?

Sector Collapse

A spell card that ensures your victory! For this one turn, all of your Legend Dragon's criticals can't be reduced! And you can destroy one card on your opponent's each time a size 1 or less legend dragon monster attacks! Each time you destroy a monster you can also deal 1 damage to your opponent!



AUG 23rd 2019

on sale!!



DETECTIVE CONAN RUNNER

RACE TO THE TRUTH

Detective Conan Debuts in his own Runner!



DOWNLOAD NOW! >>>



Tōru Amuro Kid the Phantom Thief Ai Haibara Shinichi Kudō Ran Mōri Conan Edogawa



▲ Join the adorable Conan and his friends as they run, overcome obstacles, and collect points to chase down suspects. User-friendly gameplay of tapping the screen to make the characters jump allows the game to be accessible to anyone.



▲ Various character illustrations will be available in the game, and players will be able to set the illustrations they have collected in the Home menu.



▲ Each area brings you to the challenging cases Conan and the others have previously faced. Enjoy the famed deduction techniques of Conan as they solve case after case.



Title: Detective Conan: Race to the Truth
 Genre: Runner
 Publisher: Bushiroad International Pte Ltd
 Developer: Ambition Co., Ltd
 Platforms: iOS/Android
 Release Date: 2019

detectiveconan-en.bushiroad.com

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The Heroic Evolution will be out within a few days!! Are you excited?!

Get your hands on the new Cross Vanguard Rare cards available in this Extra Booster!!



Past illustration version also randomly included in packs!



Cardfight!! Vanguard Extra Booster 07
The Heroic Evolution

Product Specifications

- ◆ 1 pack contains 7 random cards
- ◆ 1 display contains 12 packs
- ◆ 2 cards in every pack will definitely be R or above cards!!
- ◆ Each box will include a random one-out-of-four unit illust Gift Marker!!
- ◆ 66 types of cards [58 new cards, 8 reissues]
[VR: 3 / RRR: 6 / RR: 9 / R: 15 / C: 33] + SVR : 3 types + SP : 9 types + SCR : 3 types + XVR : 3 types + 1 Token

Featured Clans

- ◆ Kagero
- ◆ Nova Grappler
- ◆ Link Joker

Stand up on
July 19th
2019!

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*Visuals are a work in progress.

COMING IN 2019!

VANGUARD ZERO WILL BE HOLDING HANDS-ON PLAY SESSIONS DURING BSF 2019!



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bushiroad staff

pick of the month

Blue Storm Supreme Dragon, Glory Maelstrom [V-EB08/SV03EN] English Edition Cardfight!! Vanguard Extra Booster 08 My Glorious Justice

CAN YOU FEEL THE WIND? THE IMPENDING STORM? BRACE YOURSELVES AS GLORY MAELSTROM ENTERS THE FRAY IN MY GLORIOUS JUSTICE!

The new Aqua Force's boss unit takes the stage! With just one ability, Glory Maelstrom takes over the Vanguard world by Storm! Your opponent cannot intercept and only up to one card can be called to the guardian circle per battle! Sweet Right? Still with me? That's not all you know?

In addition, if your soul has a card with "Maelstrom" in its card name, all your front row units gets power+ 10000 until the end of that turn. WHAM!!



6th Damage Heal, Huan Da
- Bushiroad Sales Staff



"Passion and Shine" Karen Aijo / "When the Flower Blooms" Hikari Kagura [RSL/S56-E035] / [RSL/S56-E037] Booster Pack Revue Starlight



Fulfilling their dreams of "Starlight", "When the Flower Blooms" Hikari Kagura can bring her beloved childhood friend "Passion and Shine" Karen Aijo back from the waiting room to stand together on the same stage.

Utilizing the same card for their climax combo, reach the climax of their performance, and dazzle your opponents with the one-two finish that lowers the curtains onto your opponent's stage!

3.6 No Cancel, YKK
- Bushiroad Marketing Staff

Grand Sage, Ilanral [S-BT05/0003EN] Ace Booster Pack Vol. 5: War of Dragods

When it comes to Legend Dragon, you need other monsters other than Double Buddies to aid you in attacking! One such monster is this guy!

With him on the center, he and your double buddies get some power ups! Need some more? Don't worry, we got you covered! Ilanral has Penetrate and Double Attack, which makes his total critical....6 in 2 attacks!! And we haven't even started on the double buddies!!

Forever in Folktale Land, Vanessa
- Future Card Buddyfight In-Charge

